



MAKE
A B E R D E E N

Open-access Digital Manufacturing

Wednesday 24th January 2018

6pm - 8pm

Venue: Make Aberdeen,
17 Belmont Street,
Aberdeen, AB10 1JR

Cost: Free
No onsite parking
(public parking nearby)

To kick things off for 2018, BCS has teamed up with Make Aberdeen to invite you to an evening exploring open access digital manufacturing.

Ben Durack, the Manager of Make Aberdeen will showcase the digital manufacturing facilities available at Make using his recent arcade console project. From the initial design, through to laser cutting panels, using a high-end contact media printer to apply surface designs to the use of a pc monitor and input buttons and joystick connected to a Raspberry Pi providing the internal workings.



Ben and Gavin Bain from Celtic3d will also jointly present a collaborative project for the European Offshore Wind Farm Deployment centre that aims to increase public engagement by combining open source software and some Python scripts with Make's 3d printing capability to manufacture thousands of individually customised avatars.

